

NEDA PSA through Neural Networks

NEDA/DIAMANT data processing

Xavier FABIAN

IPN Lyon
Université Lyon 1, CNRS, IN2P3

AGATA Data Analysis Workshop
Orsay, January 2019



Université Claude Bernard

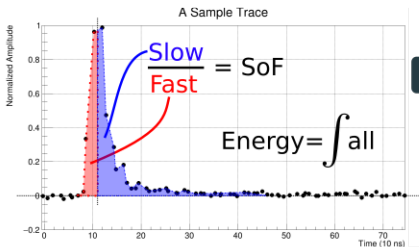


Lyon 1

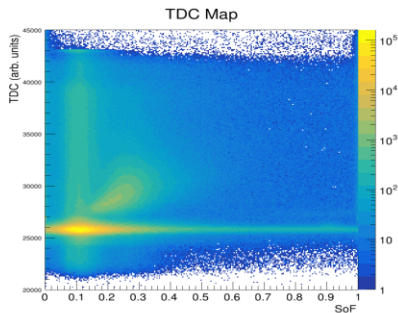
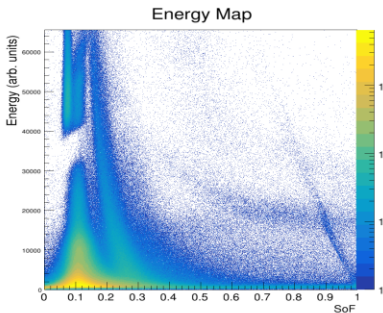


- ① Introduction
- ② Training
- ③ Performances
- ④ A Word on Neutron Wall

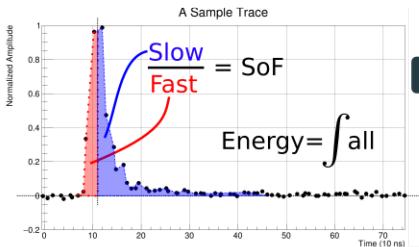
NEDA PSA



CCPSA actor computes Slow, Fast, Energy

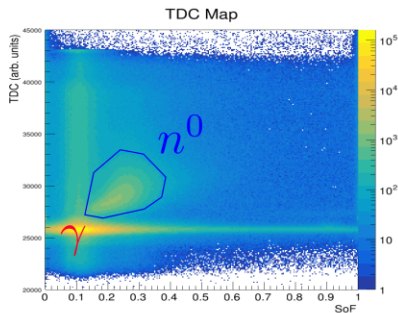
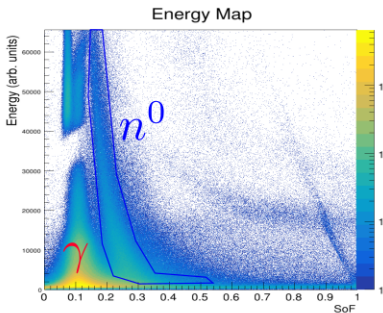


NEDA PSA

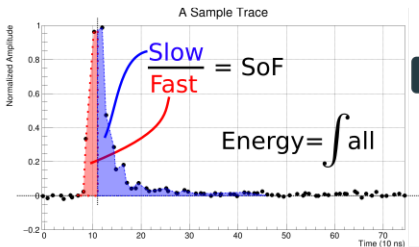


CCPSA actor computes Slow, Fast, Energy

Cuts for final selection required



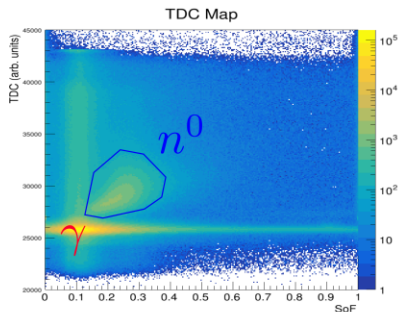
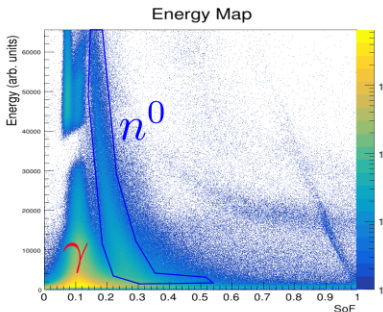
NEDA PSA



CCPSA actor computes Slow, Fast, Energy

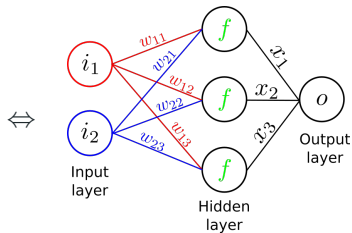
Cuts for final selection required

But a cut is "strongly binary"...



Neural Networks – Generalities

$$o = f \left(f \left(\begin{bmatrix} i_1 & i_2 \end{bmatrix} \begin{bmatrix} w_{11} & w_{12} & w_{13} \\ w_{21} & w_{22} & w_{23} \end{bmatrix} \right) \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right)$$



o : output i : input w/x : 1st/2nd set of weights f : activation function

Training

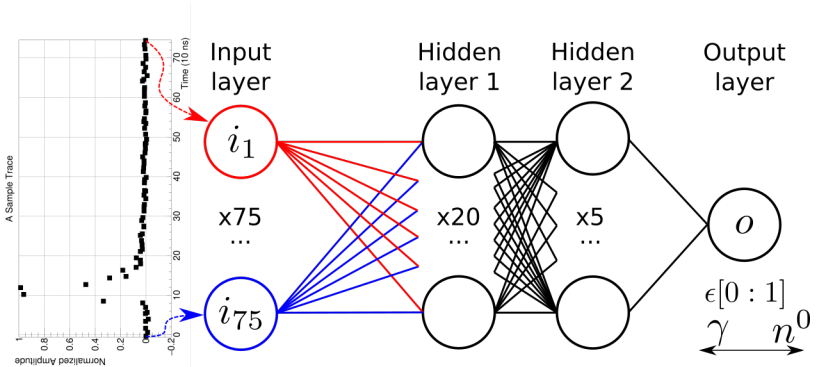
Adjust weights iteratively with a known input-to-output set

Output

Not boolean, but a probability/likeliness

Previous Work

TMultiLayerPerceptron (ROOT)



⇒ Interesting results¹, but computing time online-incompatible

¹P.-A. Söderström et al., in preparation

Integration in GANPRO



Library by Google: optimized, documented, active community

Multiple NN types available

- Multilayer Perceptron

- Recurrent NN

GPU-compatible (Nvidia)

C++-compatible

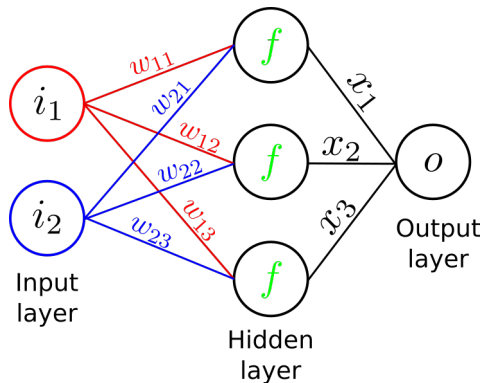
- Integrated in GANPRO

- NNPSA Filter: buffering & parallelism

- ↔ has worked online!

Used Networks

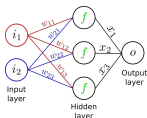
1. MultiLayer Perceptron (MLP)



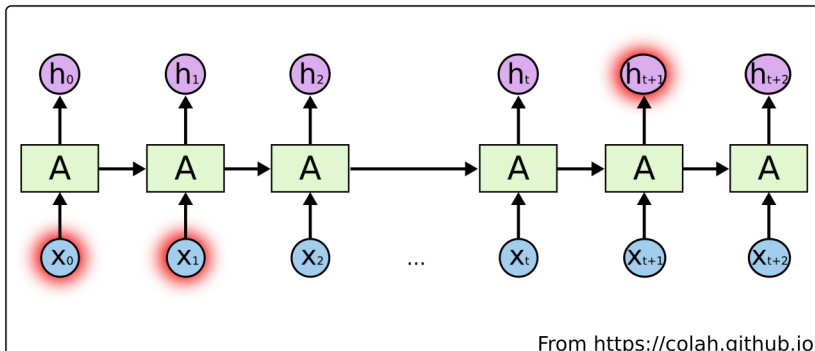
2. Recurrent NN (RNN) – Long Short Term Memory (LSTM)

Used Networks

1. MultiLayer Perceptron (MLP)



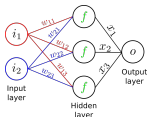
2. Recurrent NN (RNN) – Long Short Term Memory (LSTM)



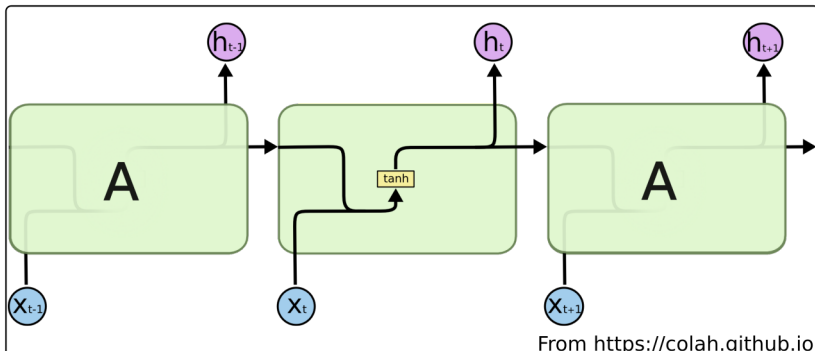
From <https://colah.github.io>

Used Networks

1. MultiLayer Perceptron (MLP)



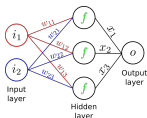
2. Recurrent NN (RNN) – Long Short Term Memory (LSTM)



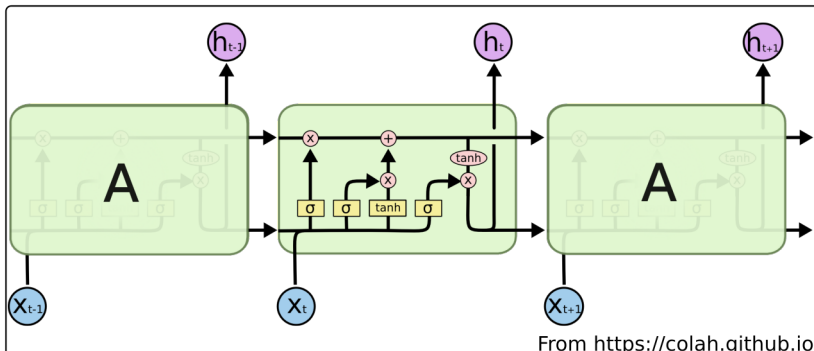
From <https://colah.github.io>

Used Networks

1. MultiLayer Perceptron (MLP)



2. Recurrent NN (RNN) – Long Short Term Memory (LSTM)



From <https://colah.github.io>

Training

Crucial step, sets the discrimination quality

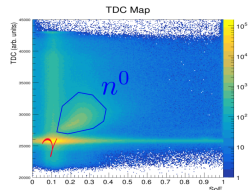
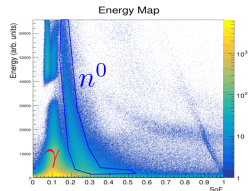
Sensitivity to t_0

Training with blocks of 100 signals and averaged error

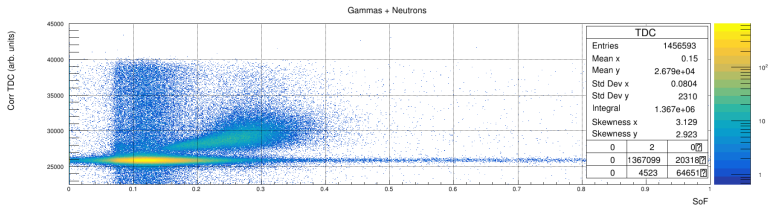
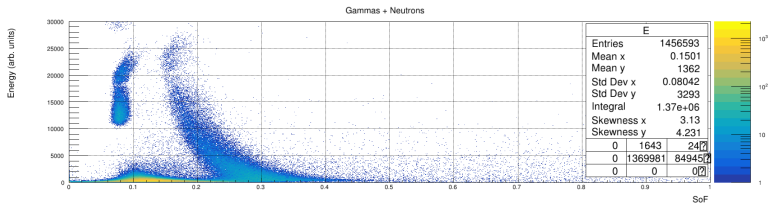
Training dataset

Ideal: events labelled with 100% confidence

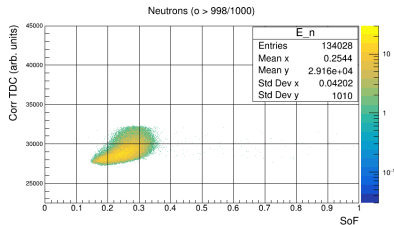
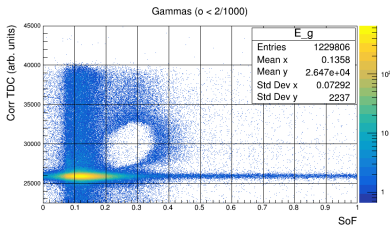
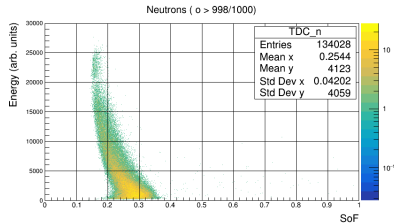
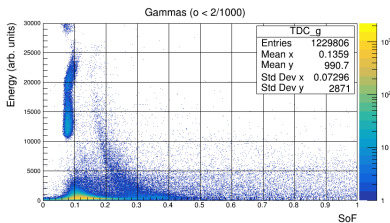
For now: CCPSA cuts \Rightarrow fine tuning mandatory!



Selectivity Example



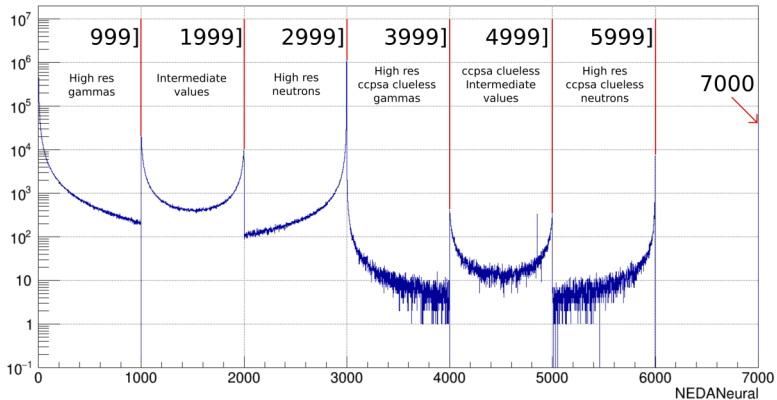
Selectivity Example



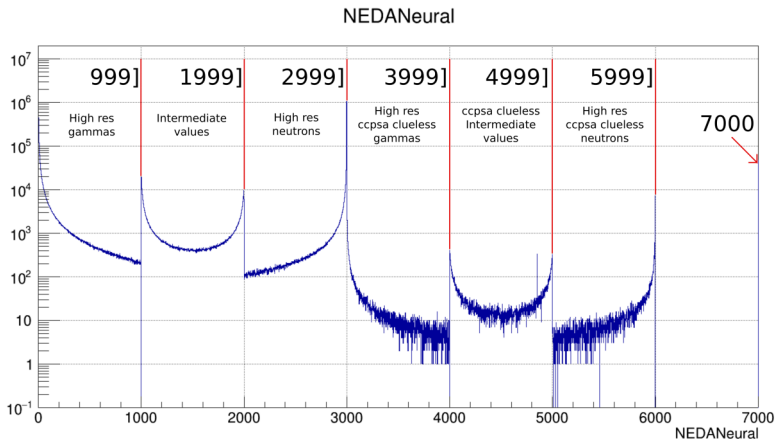
⇒ Extreme condition on output values is compatible with training cuts

Output values

NEDANeural

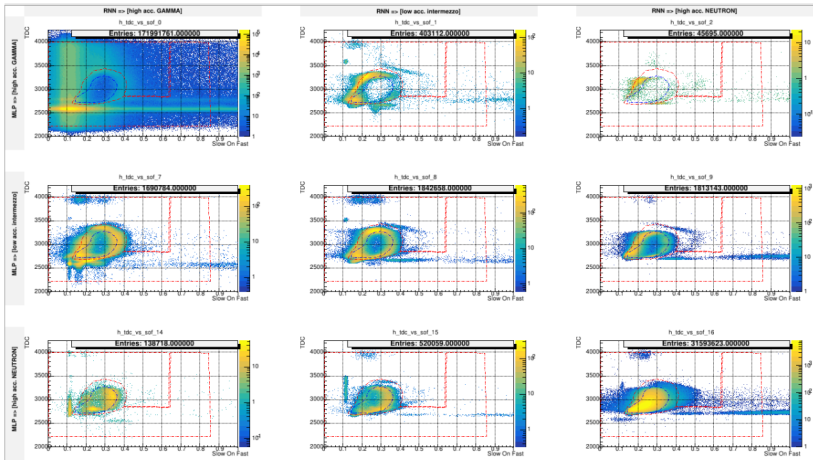


Output values

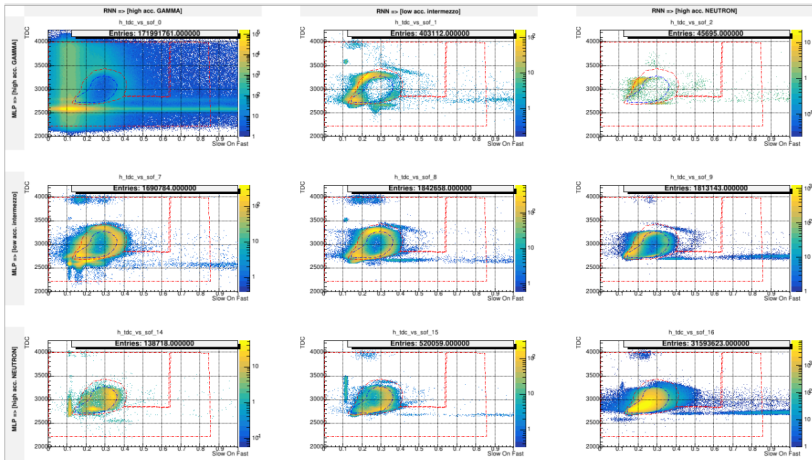


⇒ What data shows up for MLP vs RNN decision?

"Cross-cases"



"Cross-cases"

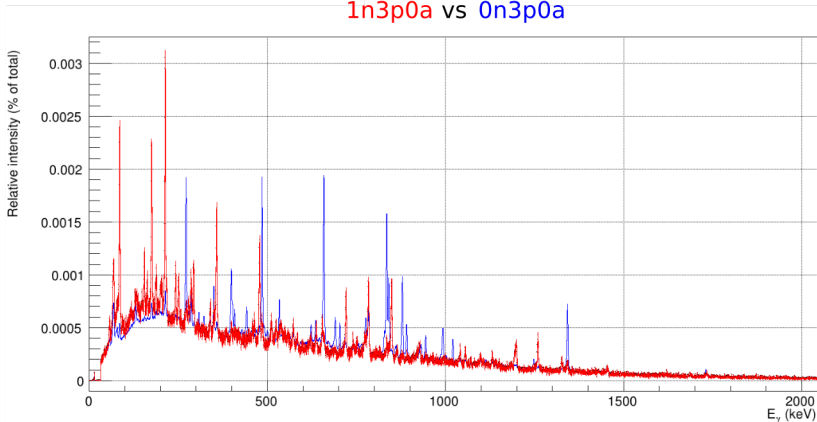


=> Who's right ?

Quantify Success

(E703) $^{50}\text{Cr} + ^{58}\text{Ni}$

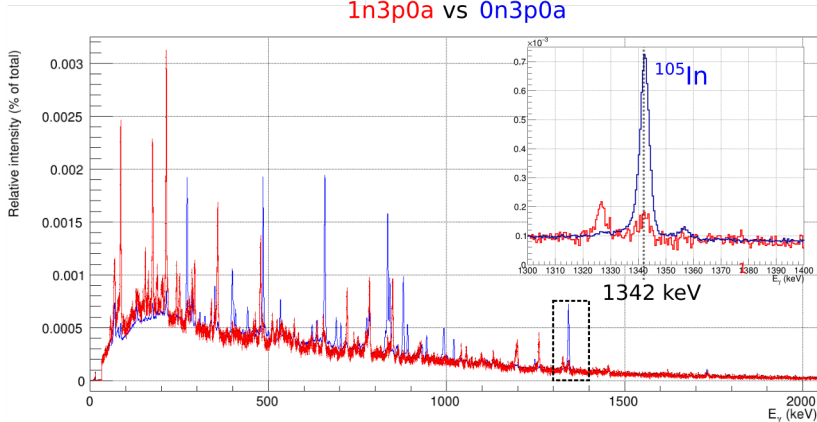
1n3p0a vs 0n3p0a



Quantify Success

(E703) $^{50}\text{Cr} + ^{58}\text{Ni}$

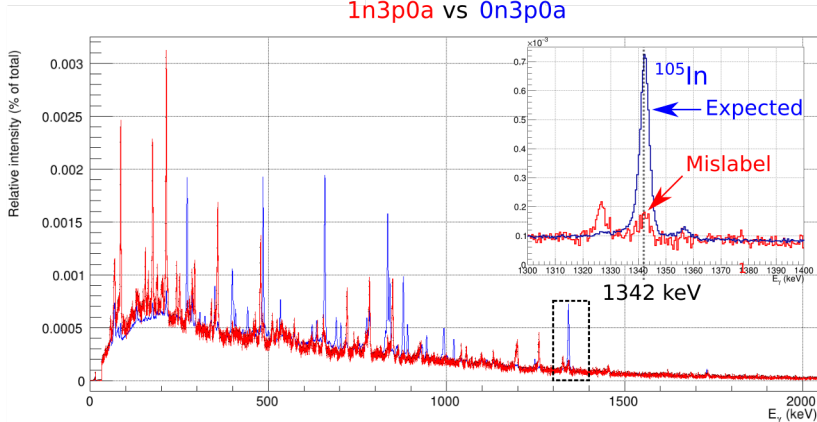
1n3p0a vs 0n3p0a



Quantify Success

(E703) $^{50}\text{Cr} + ^{58}\text{Ni}$

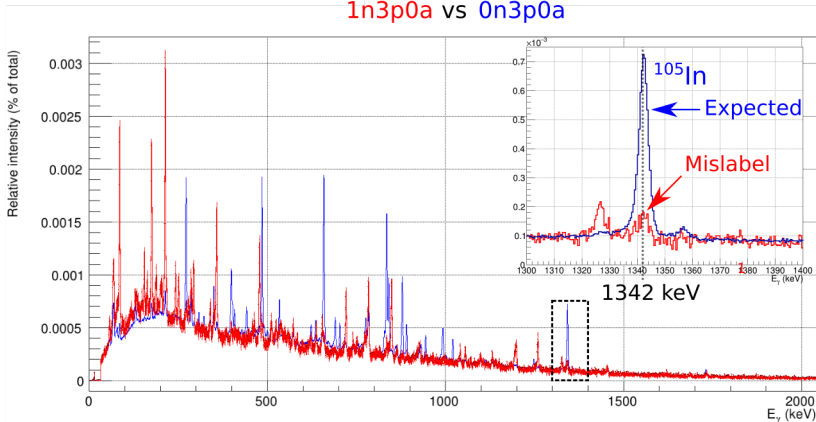
1n3p0a vs 0n3p0a



Quantify Success

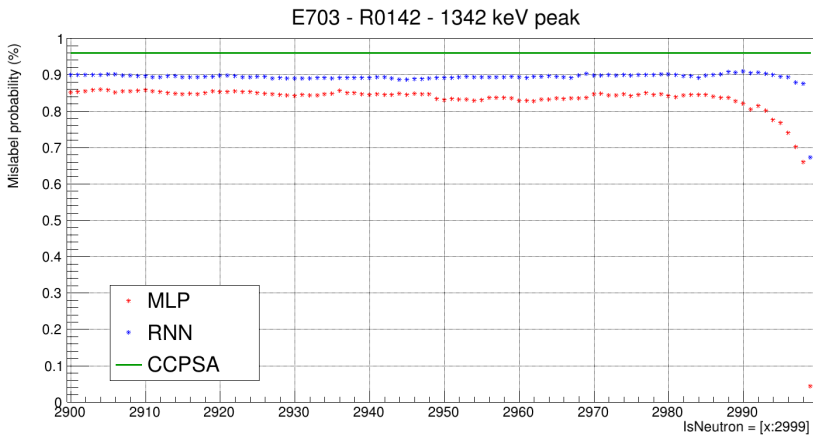
(E703) $^{50}\text{Cr} + ^{58}\text{Ni}$

1n3p0a vs 0n3p0a

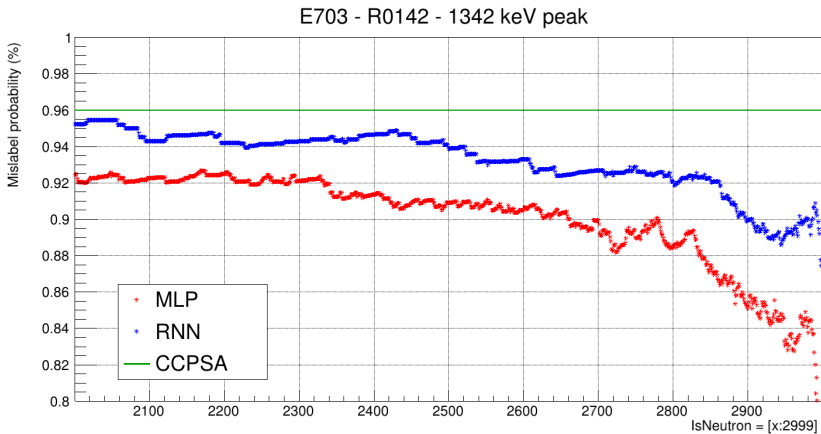


=> Computation of a mislabel probability

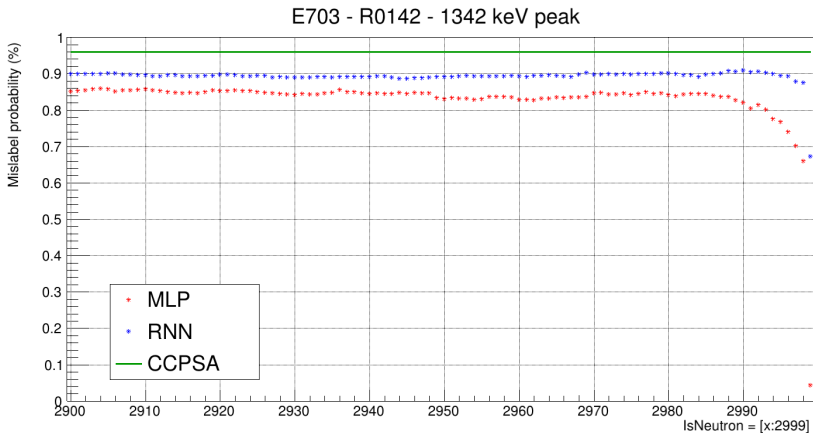
Mislabel probability



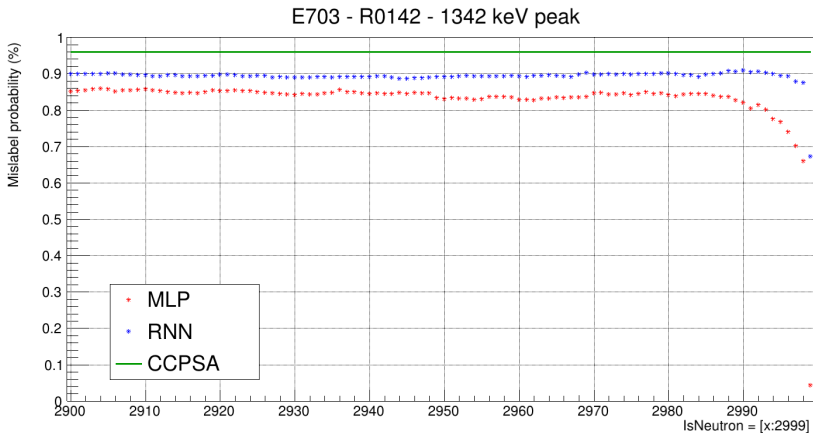
Mislabel probability



Mislabel probability

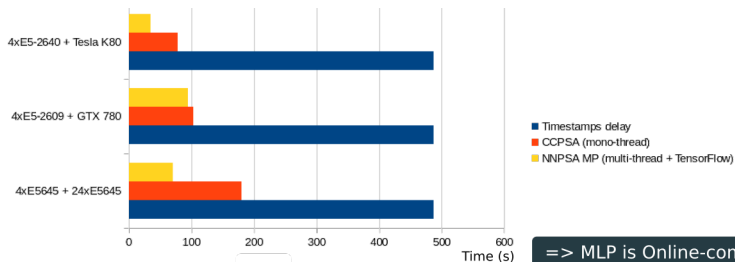


Mislabel probability

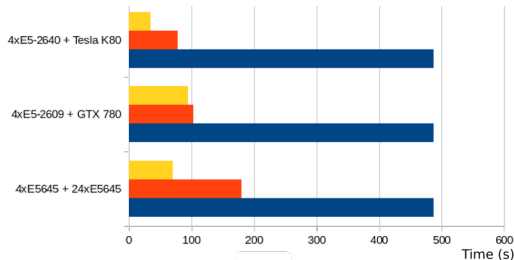


⇒ 0.1% was achieved!

Computing Time

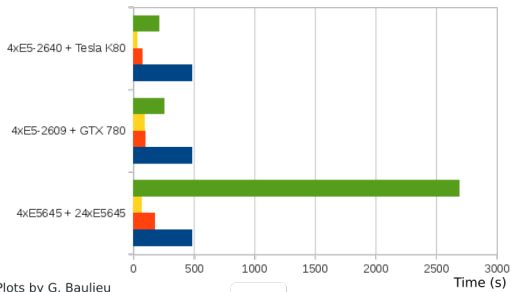


Computing Time



- Timestamps delay
- CCPSA (mono-thread)
- NNPSA MP (multi-thread + TensorFlow)

=> MLP is Online-compatible

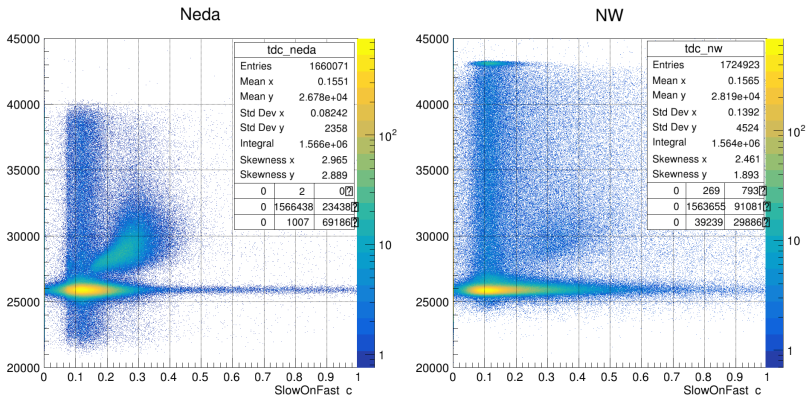


- Timestamps delay
- CCPSA (mono-thread)
- NNPSA MP (multi-thread + TensorFlow)
- NNPSA LSTM (multi-thread + TensorFlow)

=> GPU required for RNN

Neutron Wall

Same networks as NEDA with a dedicated training



NNPSA actor is 2-buffer/2-network ready

Summary

Conclusions

- NNPSA actor operational
 - MLP: Online-compatible
 - RNN: GPU required
- 0.1% mislabel probability was achieved!

ToDo list

- Need training data of quality
- Need better encoding of NN output value
- Need to check the gamma spectra of the cross-cases
- Need a straightforward way to choose the final quality

IPN Lyon NN taskforce:

G. Baulieu, L. Ducroux, X. Fabian, O. Stezowski